



2018 1st HKBA Coach Pitch League

Rules and Regulations

1. Bases: 60 feet.

壘包距離 60 呎。

2. Outfield dead ball line: 150 feet.

外野死球線距離本壘 150 呎。

3. Each team shall furnish its own Adult Pitcher. The Adult Pitcher may only deliver a pitch after the umpire has declared play ball.

每隊應指派自隊的一位成人或教練作為攻方投手, 並在主審指示下才可以投球。

4. Pitching: 30 feet(overarm) or 15 feet(underarm) - Adult Pitcher must use one pitching method for each batter at bat.

投球距離: 30 呎(上手投球) 或 15 呎(下手投球) - 攻方投手須於每位擊球員上場時選定一種投球方式。

5. Batter and runners may run 2 bases only but excluding for Home Run.

每次擊球,擊球員及壘上跑壘員最多進前兩個壘,但全壘打除外。

6. No infield fly.

「內野高飛球」不適用。

7. No bunting.

不能用短打觸擊。

8. No need to slide.

不用滑壘。

9. Continuous Batting Order (line-up) applied.

攻擊時由打擊順序表上所有隊員依次進行打擊,教練必須於打擊順序表上標明所有出席隊員之打擊順。





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- 10. If a player is injured or unable to play during the game:
 - A. If a batter, before the at bat begin skip over the batter without penalty.
 - B. If a batter, during an at bat player who made immediately previous out replaces the batter and assume the count.
 - C. If a runner, play who made immediately previous out replaces the runner.
 - D. The injured player, if able to continue at a later time, may return to the game after notifying the umpire.

如在比賽期間有球員受傷或其他原因未能繼續比賽:

- 甲. 如發生在擊球員開始打擊前 可以順序至下一位擊球員而沒有罰則。
- 乙. 如發生在擊球員已開始打擊 可以由之前最後出局的球員補替擊球員並繼續有關投球/揮棒擊球 數。
- 丙. 如發生在壘上跑壘員 可以由之前最後出局的球員補替。
- 丁. 如之前受傷的球員稍後可以繼續比賽,在通知裁判後可繼續比賽。
- 11. The batter is out when he/she has failed to hit a fair ball, and Adult Pitcher has delivered 5 pitches or 3 swinging strikes including foul balls, whichever occurs first.
 - 當攻方投手已投出 5 個球數或擊球員已揮棒擊球 3 次而未能擊出界內球,擊球員出局。
- 12. If fair ball hits on Adult Pitcher or interference/obstruction by Adult Pitcher, batter runner is out and other base runners return to their original bases.
 - 如擊出球觸碰到攻方投手或攻方投手妨礙守方,擊球員出局,其他跑者要退回原本的壘包。
- 13. Base runner(s) may not leave the base until the ball has been hit. Otherwise, the play will be counted as foul ball.
 - 壘上跑壘員須於擊球員擊出球後才可開始離開壘包。如壘上跑壘員過早離開壘包,有關擊球會當作 界外球處理。
- 14. Base runner(s) may not advance due to wild pitch, passed ball or batter hit by pitch by Adult Pitcher. 由攻方投手引致的暴投、捕手漏接球或觸身球,擊球員/壘上跑壘員將不能向前進壘。
- 15. Umpire shall call "Time" when in the his judgment the play is over and the defensive team gained control of the ball. The offense team is not allowed to advance to further bases.
 - 在擊球後, 如防守方已控制比賽,裁判宣告"暫停" (Time), 攻方不可繼續進壘。
- 16. The side will be retired if 3 outs or team scores 5-runs in the inning.
 - 在一局比賽中,如攻隊已有3位球員被判出局或已取得5分,攻、守位置互換。





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17. A regulation game shall be a maximum of 6 innings and no new inning shall start after 75 mins. One inning shall constitute an official game.

比賽以6局為上限。比賽時間超過75分鐘將不開新局。比賽完成1局即為有效比賽。

18. 10-runs "Mercy" rule is applied after 4 innings.

雙方分數相距 10 分或以上,如比賽已完成 4 局或以上,比賽結束。

19. In a round robin game, the winning team earns 3 points, each team in a tied game earns 1 point and the losing team earns 0 point. The team with the most points ranks first.

循環賽勝1場得3分,和1場得1分,負1場得0分,棄權或缺席者作負論,積分多者名次列前。

20. In case the points are tied between multiple teams after a round robin, the tie-breaking procedures are as follows (in order):

循環賽如出現總分相同局面,根據以下辦法決定名次(依序)

- Team with absence record ranks lower;
 兩隊或以上積分相同時,曾缺席比賽者列後;
- II. The team won the game(s) played between the tied teams ranks higher; 積分相同球隊相互比賽中,勝隊列前;
- III. The team with higher run difference in the games played between the tied teams ranks higher;

積分相同球隊相互比賽中,得失分差較高者列前;

- IV. To be determined by drawing. 抽籤定名次。
- 21. In case the scores are tied after a playoff game, the winner shall be determined by drawing.

名次賽於指定局數或限時內完成,倘兩隊得分相同,則即場以抽籤定勝。